

**Prior Learning:** In year 4, children continued to practice hitting the ball towards a target, focusing on control. They recapped and revisited the tick tock technique when putting and chipping the ball. They recapped 'brush the turf' and used this for their practice shots to help with accuracy. Children also played adapted Tri golf games focusing on playing fairly in teams and being gracious in victory and defeat.

## Key Skills

### Physical Me

- Co-ordination**
- Balance**
- Speed**
- Flexibility**
- Control**
- Precision**
- Power**
- Accuracy**

### Value Me:

- Teamwork
- Leadership
- Responsibility
- Honesty

### Social Me

- Co-operation
- Organisation
- Encouraging others
- Supporting others
- Collaborate
- Communicate

### Thinking Me

- Problem solving
- Decision making
- Evaluate
- Improve



## Key Knowledge

**Hazards:** The two main hazards on a golf course are water and sand (Bunker).

**Fore:** "Fore!" is used to warn anyone standing or moving in the flight of a golf ball.

**Accuracy:** is getting the golf ball as close to the target as possible.

**Chipper:** The chipper is a club that is used to hit low-flying shots that will land on the green. The chipper is often used if the ball is close to bunkers or when trying to create successful shots around obstacles.

**Putter:** The putter in golf is a club used to perform precise and controlled short-distance shots on the putting green, giving the player great control over path, distance and power to provide control and accuracy.

## Key Vocabulary

Hazards

Bunker

Distance

Directions

Fore

Contact

Accuracy

Chipper

Putter