## Handball Knowledge Organiser - Year 6

**Prior Learning:** In Year 5, children continued to develop their passing techniques and were introduced to the overhead pass. Children also practiced dribbling skills with one hand. They learned defending skills including blocking the ball and marking an area. Children began to shoot using the correct technique and attemtped the jump shot. Children also developed their leadership qualities and evaluation skills through small sided games.

Physica	nl Me	Key Skills	Value Me:	Our Handball Rules:	Key Vocabulary
Throw	Agility	Power	- Leadership - Determination	Number of players: 5v5	
Catch	Balance		<b>Thinking Me</b> - To make decisions in the game	You have 5 seconds to hold the ball: then you must pass or shoot Courts: Only allowed goal keeper	Jump Shot
Dodge	<b>Co-ordination</b>			inside the semi circle	Overhead
Run	Jump	<b>Social Me</b> - Teamwork	- Evaluate and improve	<b>Start of play:</b> Game is started by a 'throw off'	Possession
Dribble	Speed	- Encouraging others	DN · INVAS	<b>Scoring a goal:</b> A goal is scored by throwing the ball into the oppositions net	Pressure
Key Knowledge			HANDBALL	After a goal is scored play is restarted by the GK	Block
<ul> <li>Jump shot</li> <li>the vertical jump shot is thrown with power and speed downward into the opponent's goal.</li> <li>The angle/speed makes it hard for the opponent or goalkeeper to stop.</li> </ul>			TSUNNI 200	If the goal keeper saves a ball, play is restarted by the GK Players are allowed to take 3 steps with the ball.	Semi - Circle
Passive defender - Puts pressure on a player by marking/following them, but cannot touch the player/ ball				<b>Traveling-</b> taking more than 3 steps. Free-throw given to the other team. <b>Dribbling- No double dribble</b>	Passive defender Mark
Possession- Is having control of the ball by one team, which can give that team the opportunity to score. Semi- circle				No Contact- can intercept or block	Conditioned