FAIRY TALE ADVENTURES FMS - LESSON 6 -

FY

Learning Intention: How can you move safely?

EOUIPMENT:

Physical Development:

Throw down spots, strips, hands and feet, cones, quoits.

Negotiate space and obstacles safely; with consideration for themselves and others.

Demonstrate strength, balance and co-ordination.

Move energetically, such as running, jumping, hopping, and skipping

Keywords: Run, stomp, fast, slow, freeze, hop, skip, jump, big, small, throw, catch, balance

STORY TIME: Before the lesson

Share the story of The Three Little Pigs with the children.

https://www.youtube.com/watch?v=QLR2pLUsl-Y

Please note this is an external link to PPP.

Negotiate space

Move energetically - Jumping

Move energetically - Skipping

Warm up: Little Pigs

Explain to the children that they are going to move around the room acting, like they are little pigs.

Teacher to call out different ways for the children to act

- Little Pig is happy
- Little Pig is grumpy
- Little Pig is sad
- Little Pig is Jumping
- Little Pig is Skipping

✓ Negotiate Space

Teacher to pretend to be the wolf and call "Little pigs, little pigs, let me come in" Children FREEZE and reply back "No not by the hair of my chinny chin chin, we will not let you in"

ACTIVITY 1: Find the hay, sticks and bricks

Children are going to pretend they are in the story of the three little pigs. They are going to collect hay, sticks and bricks.

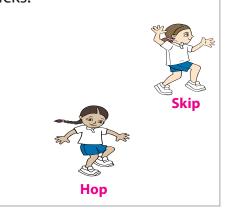
- 1. Bend down pick up some hay
- 2. **Hop** looking for some sticks
- 3. **Skip** around looking for bricks





Extension: The wolf is coming (they crouch down and hide)

Repeat the above a number of times.



Move energetically - skipping

ACTIVITY 2: Build a house

Negotiate spaceMove energetically - JumpingMove energetically - Skipping

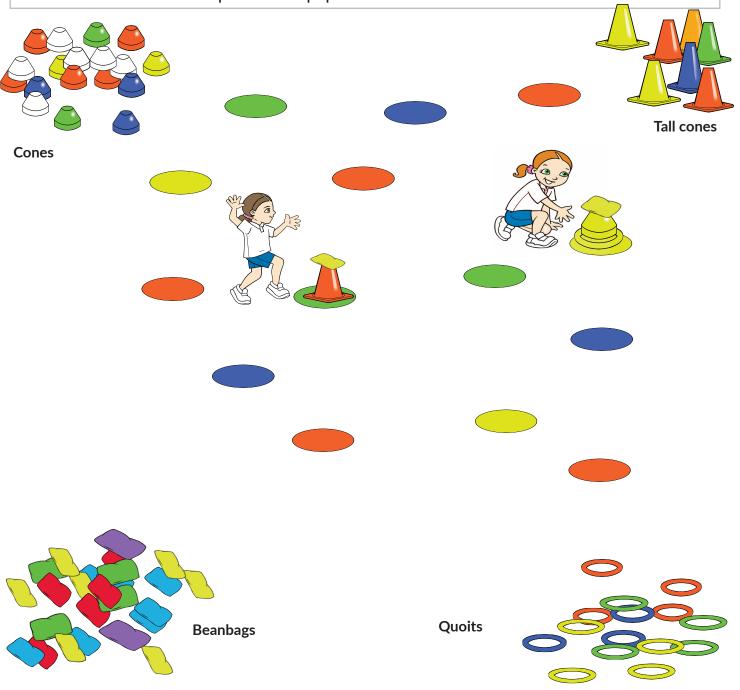
Place spots (enough for each child) in the middle of the room and have piles of equipment in the four corners.

The children are going to imagine they are in the story of the three little pigs. They are to **skip, jump or hop** and find equipment to build a house.

Game 1:

- Find 3 pieces of equipment
- Only collect one piece at a time
- Each child has a spot to use as a base when building their own house.

Make it harder: Can they find and match the same colour equipment when building their house or collect 4/5 pieces of equipment?



ACTIVITY 2: Build a house



Negotiate Space

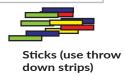
Place three hoops in the middle of the room and have piles of equipment in three areas around the edge of the room.

The children are going to imagine that they are in the story of the three little pigs. They are to collect **Straw (beanbags), Sticks (throw-down strips), Bricks (cones)** and match them to the equipment in the middle of the room.

They can go to any pile of equipment. Can they work together to build the three houses?

Extension: Teacher could go to each house and try to blow it down - and of course the only house that isn't blown down is the brick one!





Bricks (use cones)



ACTIVITY 3: Circle Time

✓

Negotiate Obstacles



Demonstrate balance

Children to stand in a circle:

Teacher calls: "Make a house of straw", children balance on one leg representing the house of straw.

Teacher can 'huff and puff and blow their house down' - they can all fall to the ground

Teacher calls: "Make a house of sticks", children balance on two parts of their body representing the house of sticks.

Teacher can 'huff and puff and blow their house down' - they can all fall to the ground

Teacher calls: "Make a house of bricks", children balance on three parts representing the house of bricks.

Teacher can 'huff and puff and blow their house down' - Children are strong!

COOL DOWN

Children to lie down in their brick house and go to sleep

PLENARY

What did you enjoy today?

