

Prior Learning: In KS1, children may have played some striking and fielding games. They learned how to roll and stop a ball. They learned to develop their throwing techniques (underarm and overarm) and catching skills.

Key Skills

Physical Me

Throw/bowling - Underarm/overarm

Catching - Varying distances

Running - Chasing the ball when fielding
- Scoring rounders, running to support

Co-ordination - Hand-eye (catching and hitting the ball)
- Throwing at a target

Balance - When batting, bowling, fielding

Thinking Me

- To improve my performance

Value Me

- Honesty
- Teamwork

Social Me

- Communicate
- Co-operate

Rounder Rules

1) The bowler bowls to the batter, who hits the ball forward on the Rounders Pitch.

NOTE: 1st post only until the ball has crossed the line.

2) Batter then runs to as many posts as possible before the fielders return the ball to touch the post the batter is heading for, or the ball is returned to the bowler in the square

3) SCORING:

- If the batter reaches the 2nd or 3rd post in one hit, the batting team scores 1/2 a Rounder.
- If the batter reaches 4th post in one hit, the batting team scores ONE Rounder.

- 2 NO BALLS from the bowler = 1/2 rounder
- Obstruction by a fielder = 1/2 Rounder

- Hit behind = 1st post only - until the ball has crossed the line

4) A player becomes 'out' of the innings when:

- A batter runs on the inside of the posts
 - A batter deliberately throws the bat.
 - The post the batter is running to gets stumped
 - A batter overtakes another batter on the track
 - The batter gets caught out.
 - The batter loses contact with the post when the bowler has the ball
- No more than 9 players may be on the field at any one time.
- A batter is out if they have a foot over the batting square and either miss or hit a good ball.

5) Batters must touch 4th post on getting home.

Key Vocabulary

Long Barrier

Rules

Batter

Fielders

Score

Teamwork

Bowling

Safety

Runs

Key Knowledge

Rounders Positions:

1st base

2nd base

3rd base

4th base

Bowler

Backstop

Fielders

