

Greatest Showman Dance Knowledge Organiser - Yr 3

Prior Learning: In year 2, children continued to learn ways of listening to the music and moving in time to it. They worked in pairs and small groups to create a dance. They have learned the concept that a dance has a start, middle and finish.

Key Skills

Physical Me

| | |
|---------------|--------|
| Co-ordination | Skip |
| Balance | Gallop |
| Agility | Jump |
| Strength | Hop |
| Power | Speed |
| Flexibility | Leap |
| Control | |

Thinking Me

- To improve my dancing
- Remember dance movements

Value Me

- Patience
- Self Belief

Healthy Me

- Perform movements safely
- Warm up

Social Me

- Co-operate with others
- Support others

Key Vocabulary

Unison

Canon

Levels

Stimulus

Fluency

Rhythm

Perform

Feedback

Key Knowledge

Unison - Two or more people doing a range of moves at the same time

Canon - People performing the same move one after the other

Stimulus - A stimulus is something that inspires you to choreograph a certain dance, for example: Event – Music – Mood – Poem

Rhythm - Refers to the steady beat of the music to which we dance



Topic Vocabulary

Tightrope

Ringmaster

Acrobat

Trapeze

Props

Juggle

Strongman

Show