## **Dodgeball Knowledge Organiser - Year 6**



**Prior Learning:** In Year 5, children learned how to throw with control, precision, fluency and accuracy. They practiced various ways of dodging. They also recapped their blocking skills and progressed to blocking games in small groups. They practiced their catching in a game situation. They also created their own games which included the skills they had learned.

Physical	l Me	Key Skills	Thinking Me	Our Dodgeball Rules:	Key Vocabulary
Agility	Throw	Precision	- Evaluate	- All the children start by standing on the baseline	
Balance	Catch	Control	- Improve	- At no point in the game can	Accuracy
Co-ordination	Dodge	Fluency	Value Me -Teamwork -Respect	children cross the halfway line to the other team's half: If they do they are 'OUT'	Direction
Jump	Run	Duck	Social Me - Communication	- Children to throw the dodgeball at the other team,	Duck
Speed	Flexibility	,	- Encourage -Collaboration	aiming to hit each other anywhere below the shoulder	Precision
	Key Kno	wledge		<ul> <li>Hands cannot be used to block dodgeballs, only to try and catch</li> </ul>	Evaluate
<b>Possession</b> - Is physical control of the ball by one team, which typically gives that team the opportunity to score.				<ul> <li>When hit by a ball anywhere below the shoulder, they are 'OUT' of the game and must stand at the side of the court.</li> </ul>	Zone
Evaluate- If you want to do better and improve, you should assess your performance				- If a team member CATCHES the ball, the person who threw it is 'OUT'	TacticsCommunicate
<b>Tactics</b> - Actions and strategies planned to achieve an end goal – in sport the goal is to win!				- NO head shots- if there are - the player that threw the ball is 'OUT'	Possession