

Learning Intention: To develop co-ordination skills

Physical Development:

Negotiate space and obstacles safely; with consideration for themselves and others.

Demonstrate strength, balance and co-ordination.

Move energetically, such as running, jumping, hopping, and skipping

EQUIPMENT:

Medium sized balls enough for one each, cones, hoops and bean bags.

Starter Activity
Read pages 18-19

Warm up: Party time!

Children dance around pretending they are having a party.

They children could skip, hop, walk, jump etc ...

and as they pass another child they wave.

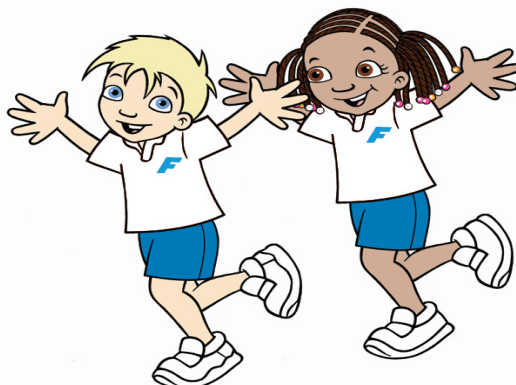
You could add music (or use a tambourine) for the children to move to. Children to FREEZE when you stop the music or tap the tambourine.

- Negotiate Space
- Move energetically- Running
- Move energetically- Skipping
- Move energetically- Hopping
- Move energetically- Jumping
- Move energetically- Dancing

Activity 1: Follow my Leader

1. In pairs, one child is the leader and the other child follows - one can be Freddy and the other can be Bobby.
2. Children to hop, skip and jump around like the pirates did in the story. They can perform different actions with their arms and legs. Partner follows and copies.
3. Swap over.

Book reference:
Pirates play
'follow my leader'.



Book reference:
The pirates roll the coconuts backwards and forwards to each other.

Activity 2 : Rolling Coconuts

Children to be in pairs, each pair to have one medium/large ball.

1. Children to put spots down and count out five steps with a partner (teacher to demonstrate first).
Key word when demonstrating - CONTROL the ball when passing it.
2. Children to sit in straddle shape and push the ball to each other - two hands, one hand.
3. What other ways can they pass the ball to each other? Children to explore. Teacher to select some children to show the class.

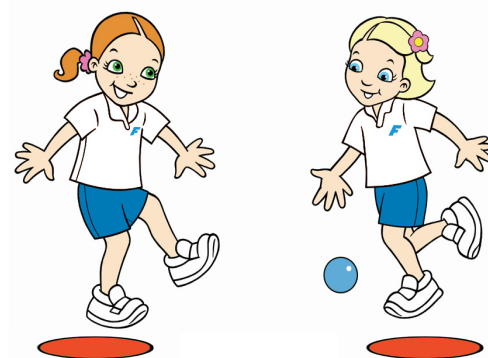
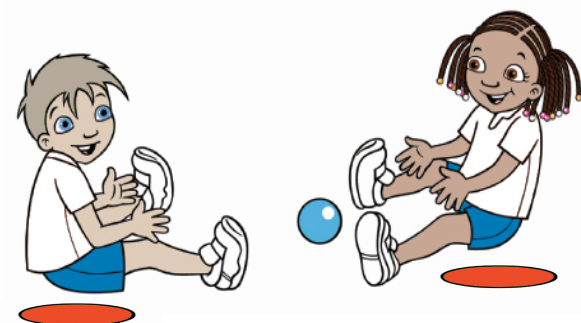
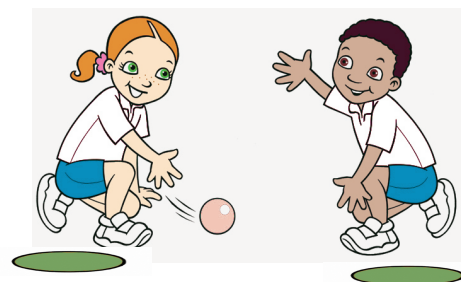
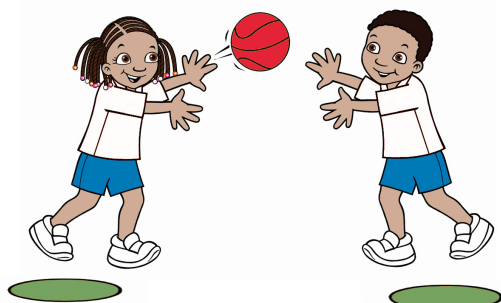
AFL - children to give feedback on their performance.

More able: Children to move further apart, throw and catch underarm.

When rolling the coconuts - control the ball so you do not lose it!

Extension: You can make it a pirate competition to see who can get to ten the quickest. They can count out loud and shout "Aye Aye Captain" when they have got to ten.

 Demonstrate co-ordination



Cool Down: Play 'follow my leader' with the children. Start by jogging or skipping then bring the pace down. Add reaching up tall so they are stretching without being static.

Plenary: What did you like about today's adventure? What was important when rolling the coconuts?